TAMIL NADU OPEN UNIVERSITY

Chennai - 15
School of Journalism and New Media Studies

ASSIGNMENT

Programme Code No   : 140
Course Code & Name   : BMA-11 Character Animation

Programme Name   : B.Sc (Multimedia)

Batch   : AY 2021

No. of Assignments   : 3

Maximum CIA marks   : 25

Assignment: 1

Answer the following in 200 words each.

1. What are techniques in modeling?
2. What are the polygon basics?
3. What is extrude?
4. Explain the modeling technique

Assignment: 2

Answer the following in 200 words each.

1. What are key frame animation
2. What is animation control menus.
3. What are types of 2D textures
4. What is graphic editor

Assignment: 3
Answer the following in 200 words each.

1. Write on timeline slider
2. What is range slider
3. What is lattice & cluster
4. What is rendering

Programme Code No : 140

Course Code & Name : BMA-12 Paint effects & Dynamics

Programme Name : B.Sc (Multimedia)

Batch : AY 2021

No. of Assignments : 3

Maximum CIA marks : 25

Assignment: 1

Answer the following in 200 words each.

1. What are paint effect canvas?
2. What are the brush stokes?
3. What is spiral bend?
4. Explain the animating strokes

Assignment: 2

Answer the following in 200 words each

1. What are clothing for character
2. What is nparticle interactions.
3. What are maya fur
4. What is blend mode

Assignment: 3

Answer the following in 200 words each. Each question carries 10 marks

1. Write on timeline slider
2. What is range slider
3. What is lattice & cluster
4. What is rendering

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ASSIGNMENT

Programme Code No   : 140

Course Code & Name   : BMA-13Realistic Features and Rigging

Programme Name   : B.Sc (Multimedia)

Batch   : AY 2021

No. of Assignments   : 3

Maximum CIA marks   : 25

Assignment: 1

Answer the following in 200 words each.

1. What are rigging?
2. What are the brush stokes?
3. What is spiral bend?
4. Explain the animating strokes

Assignment: 2

Answer the following in 200 words each.

1. What are elements of rigging
2. What is geomentry options for creating muscles in modelling.
3. What are hair preset
4. What is make curve dynamic

Assignment: 3

Answer the following in 200 words each.

1. Write on types of hair constraints
2. What is setting up hair constraing
3. What is binding geomentry
4. What is sliding weights

Programme Code No   : 140
Course Code & Name   : BMA-P5
Programme Name   : B.Sc (Multimedia)
Batch   : AY 2021 (3rd year)
No.of Assignment   : 1
Maximum CIA marks   : 50

ASSIGNMENT – 1

Max : 25 marks

Answer any one of the work mentioned below

Create a 3 D model
and
Create a 3D animation

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ASSIGNMENT

Programme Code No : 140
Course Code & Name : BMA-P6
Programme Name : B.Sc (Multimedia)
Batch : AY 2021 (3rd year)
No.of Assignment : 1
Maximum CIA marks : 50

ASSIGNMENT – 1

Max : 25 marks

Answer any one of the work mentioned below
Submit a video with animation done with your own modelling object
    Or
Create a 3D animation and create appropriate environmet for it