MCA-221 MCA-21

M.C.A. DEGREE EXAMINATION JUNE 2019.

Third Year

RELATIONAL DATABASE MANAGEMENT SYSTEM

Time : 3 hours

Maximum marks: 75

PART A — $(5 \times 5 = 25 \text{ marks})$

- 1. Briefly explain the purpose of database systems.
- 2. What are the properties of a relational database systems?
- 3. Explain the logical structure of Oracle with a diagram.
- 4. What is meant by database objects? Brief its types.
- 5. How does the SQL combines the multiple queries to produce a single result?

- 6. Describe the circumstances in which you would choose to use embedded SQL rather than SQL one or only a general - purpose programming language.
- 7. Give a brief explanation about embedded sql statements.

- 8. Explain the concepts of relational databases with a suitable example.
- 9. Give a detailed description about the architecture of Oracle Database.
- 10. (a) List a few major steps that you would take in setting up a database for a particular enterprise.
 - (b) Explain the major functions and components of DBMS.
- 11. (a) Explain in detail about DML commands with examples.
 - (b) List the data access SQL commands Give examples.
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- 12. Suppose that we have a relation marks(student-id, score) and we wish to assign grades to students based on the score as follows: grade F if score <40, grade C if 40 ≤ score < 60, grade B if 60 ≤ score <80, and grade A if 80 ≤score. Write the sql queries to do the following:</p>
 - (a) Display the grades of each student, based on the marks relation.
 - (b) Find the number of students with each grade.
- 13. (a) How to create a table with required privileges? Give an example.
 - (b) How to modify, rename and drop a table? Give a suitable example.
- 14. Explain in detail about the languages supported by Oracle Precompiler.

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M.C.A. DEGREE EXAMINATION – JUNE 2019.

Third Year

CLIENT SERVER TECHNOLOGY

Time : 3 hours

Maximum marks: 75

PART A — $(5 \times 5 = 25 \text{ marks})$

- 1. List the advantages of Client/Server Computing.
- 2. How is mainframe useful in Client/Server Technology?
- 3. What are the client components in Client/Server Environment?
- 4. Explain in brief about RPC.
- 5. What are the platforms used in Client Server Environment?
- 6. Explain in brief about WAN Technology.
- 7. How Internet plays a major role in Client/Server Technology?

Answer any FIVE questions.

- 8. (a) Explain about centric Client/Server Computing.
 - (b) Explain about Client/Server Development Tools.
- 9. (a) Explain the ways of presenting mainframe applications in Client/Server Computing.
 - (b) How to down size the client/server computing?
- 10. Explain in detail about the Server components in client/server computing.
- 11. Explain in detail about the System Application Architecture.
- 12. Explain in detail about CORBA.
- 13. Describe in detail about the Application Development Tools.
- 14. Explain in detail about the OLE/DCOM in Client framework.

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M.C.A. DEGREE EXAMINATION – JUNE 2019.

Third Year

MULTIMEDIA SYSTEMS

Time : 3 hours

Maximum marks: 75

PART A — $(5 \times 5 = 25 \text{ marks})$

- 1. Write about Multimedia standards.
- 2. Write short note on Multimedia system components.
- 3. Explain about Non temporal media types.
- 4. Write about any two image compression standards.
- 5. Brief about Multimedia Objects and Classes.
- 6. Write Short note on Media in real world.
- 7. Write short note on Multimedia environment CDI.

Answer any FIVE questions.

- 8. Elaborate Video compression techniques.
- 9. Describe in detail about Multimedia Commercial Tools.
- 10. Describe in detail about Multimedia frameworks.
- 11. Explain in detail about image and video compression.
- 12. Write a detailed note on Multimedia on Networks.
- 13. Explain about Transform Classes.
- 14. Explain the advantages of Multimedia in Training and Education field.

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M.C.A. DEGREE EXAMINATION – JUNE 2019.

Third Year

DISTRIBUTED COMPUTING

Time : 3 hours

Maximum marks: 75

PART A — $(5 \times 5 = 25 \text{ marks})$

- 1. Discuss the advantages of distributed systems.
- 2. Compare stateful vs stateless server.
- 3. Discuss direct vs indirect communication.
- 4. Brief on atomic transactions.
- 5. Discuss physical clocks Vs logical clocks.
- 6. Define transaction and explain the states in transaction with example.
- 7. Brief on file access models.

Answer any FIVE questions.

- 8. Brief on evolution of distributed systems and distributed goals of transparency.
- 9. Discuss message passing communication primitives.
- 10. Explain Election algorithms for deadlock management.
- 11. Explain Concurrency management in distributed systems.
- 12. With neat sketch explain distributed DBMS architecture and the components.
- 13. Brief on Network Open System and Network file system.
- 14. Given a Example of ACID Properties in DBMS.

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M.C.A. DEGREE EXAMINATION – JUNE 2019.

Third Year

NETWORK PROGRAMMING

Time : 3 hours

Maximum marks: 75

PART A — $(5 \times 5 = 25 \text{ marks})$

- 1. Write short note on java scripting.
- 2. Explain about standalone scripts.
- 3. Write about URL Monickers.
- 4. Discuss about IIS and how it works.
- 5. Explain about Migration Wizard.
- 6. Describe the testing process of active X document.
- 7. Write short note on ISAPI extension.

Answer any FIVE questions

- 8. Write an overview of Active X Scripting.
- 9. Explain about the creation of Active X Controls.
- 10. Write about Active X Document architecture.
- 11. Discuss about Hyper linking interface.
- 12. Write about overview of ISAPI.
- 13. Describe about designing IIS applications.
- 14. Discuss about building DHTML applications.

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