School of Computer Science

SPOT ASSIGNMENT- AY 2016-17 & CY 2017

NOTE: Part A Contains 3 Questions and will carry 5 Marks each, Part B Contains 1 Question and will carry 10 Marks. Students are requested to write 150 words and should not exceed 2 pages each in Part A, 300 words and should not exceed 4 pages in Part B.

Bachelor of Science (Computer Science)

Third Year

Course Code: BSCS-15

Course Title: Data Communications and Networking

(Total Marks=25)

Part- A- Short Answer Questions

Answer all questions

(3 X 5 = 15 Marks)

- 1. Write the five components of a data communication system.
- 2. What is IPv4? Write its functionalities
- 3. Name the five basic network topologies. Explain any two in detail

Part- B- Long Answer Question

Answer the following question

(1 X 10 = 10 Marks)

4. Explain the OSI reference model with neat diagram.

School of Computer Science

SPOT ASSIGNMENT- AY 2016-17 & CY 2017

NOTE: Part A Contains 3 Questions and will carry 5 Marks each, Part B Contain 1 Question and will carry 10 Marks. Students are requested to write 150 words and should not exceed 2 pages each in Part A, 300 words and should not exceed 4 pages in Part B.

Bachelor of Science (Computer Science)

Third Year

Course Code: BSCS-16

Course Title: Introduction to Operating Systems

(Total Marks=25)

Part- A- Short Answer Questions

Answer all questions

(3 X 5 = 15 Marks)

- 1. What is Process? Draw Process state diagram
- 2. What is Semaphore? How it is implemented?
- 3. What are the criterias consider for selecting an algorithm for CPU scheduling?

Part- B- Long Answer Question

Answer the following question

(1 X 10 = 10 Marks)

4. Explain the concept of paging in detail.

School of Computer Science

SPOT ASSIGNMENT- AY 2016-17 & CY 2017

NOTE: Part A Contains 3 Questions and will carry 5 Marks each, Part B Contain 1 Question and will carry 10 Marks. Students are requested to write 150 words and should not exceed 2 pages each in Part A, 300 words and should not exceed 4 pages in Part B.

Bachelor of Science (Computer Science)

Third Year

Course Code: BSCS-17

Course Title: Introduction to Internet Programming

(Total Marks=25)

Part- A- Short Answer Questions

Answer all questions

(3 X 5 = 15 Marks)

- 1. Write a Java Program to illustrate the use of switch statement.
- 2. Explain about different types of operators in java with example.
- 3. Discuss the different levels of access protection available in Java.

Part- B- Long Answer Question

Answer the following question

(1 X 10 = 10 Marks)

4. Compare and contrast overloading and overriding methods.

School of Computer Science

SPOT ASSIGNMENT- AY 2016-17 & CY 2017

NOTE: Part A Contains 3 Questions and will carry 5 Marks each, Part B Contain 1 Question and will carry 10 Marks. Students are requested to write 150 words and should not exceed 2 pages each in Part A, 300 words and should not exceed 4 pages in Part B.

Bachelor of Science (Computer Science)

Third Year

Course Code: BSCS-18

Course Title: HTML & WEB DESIGN

(Total Marks=25)

Part- A- Short Answer Questions

Answer all questions

(3 X 5 = 15 Marks)

- 1. Explain the structure of HTML program.
- 2. What are the tags helpful in creating a table?
- 3. Briefly explain font manipulation techniques.

Part- B- Long Answer Question

Answer the following question

(1 X 10 = 10 Marks)

4. List and explain the attributes of an image tag with examples.

School of Computer Science

SPOT ASSIGNMENT- AY 2016-17 & CY 2017

NOTE: Part A Contains 3 Questions and will carry 5 Marks each, Part B Contains 1 Question and will carry 10 Marks. Students are requested to write 150 words and should not exceed 2 pages each in Part A, 300 words and should not exceed 4 pages in Part B. .

Bachelor of Science (Computer Science)

Third Year

Course Code: BSCS-19

Course Title: Introduction to Software Engineering

(Total Marks=25)

Part- A- Short Answer Questions

Answer all questions

(3 X 5 = 15 Marks)

- 1. What are layers of software engineering?
- 2. How do we define software quality?
- 3. Write down the system descriptions of PSL/PSA.

Part- B- Long Answer Question

Answer the following question

(1 X 10 = 10 Marks)

4. Discuss in detail the Waterfall method of software life cycle.

School of Computer Science

SPOT ASSIGNMENT- AY 2016-17 & CY 2017

NOTE: Part A Contains 3 Questions and will carry 5 Marks each, Part B Contains 1 Question and will carry 10 Marks. Students are requested to write 150 words and should not exceed 2 pages each in Part A, 300 words and should not exceed 4 pages in Part B. .

Bachelor of Science (Computer Science)

Third Year

Course Code: BSCS-20

Course Title: Network Security

(Total Marks=25)

Part- A- Short Answer Questions

Answer all questions

(3 X 5 = 15 Marks)

- 1. Write short notes on security attacks.
- 2. Write about Linear crypt analysis.
- 3. Write about the RSA.

Part- B- Long Answer Question

Answer the following question

(1 X 10 = 10 Marks)

4. Discuss the Security services and mechanism.

School of Computer Science

SPOT ASSIGNMENT- AY 2016-17 & CY 2017

NOTE: Part A Contains 3 Questions and will carry 5 Marks each, Part B Contains 1 Question and will carry 10 Marks. Students are requested to write 150 words and should not exceed 2 pages each in Part A, 300 words and should not exceed 4 pages in Part B. .

Bachelor of Science (Computer Science)

Third Year

Course Code: BSCS-21

Course Title: Software Testing

(Total Marks=25)

Part- A- Short Answer Questions

Answer all questions

(3 X 5 = 15 Marks)

- 1. Write the advantages of automated test.
- 2. Explain the debugging process.
- 3. Explain about V. Model in Software testing.

Part- B- Long Answer Question

Answer the following question

(1 X 10 = 10 Marks)

1. Explain Software Quality Architecture?

School of Computer Science

SPOT ASSIGNMENT- AY 2016-17 & CY 2017

NOTE: Part A Contains 3 Questions and will carry 5 Marks each, Part B Contains 1 Question and will carry 10 Marks. Students are requested to write 150 words and should not exceed 2 pages each in Part A, 300 words and should not exceed 4 pages in Part B. .

Bachelor of Science (Computer Science)

Third Year

Course Code: BSCS-22

Course Title: Compiler Design

(Total Marks=25)

Part- A- Short Answer Questions

Answer all questions

(3 X 5 = 15 Marks)

- 1. Define tokens.
- 2. How to evaluate postfix expression? Give example.
- 3. Write the needs of reduction in strength.

Part- B- Long Answer Question

Answer the following question

(1 X 10 = 10 Marks)

4. What is loop jumping? Explain with example.

School of Computer Sciences

SPOT ASSIGNMENT- AY 2016-17 & CY 2017

NOTE: Part A Contains 3 Questions and will carry 5 Marks each, Part B Contain 1 Question and will carry 10 Marks. Students are requested to write 150 words and should not exceed 2 pages each in Part A, 300 words and should not exceed 4 pages in Part B.

Bachelor of Science (Computer Science)

Third Year

Course Code: BSCS-23

Course Title: TCP / IP Programming

(Total Marks=25)

Part- A- Short Answer Questions

Answer all questions

(3 X 5 = 15 Marks)

- 1. Explain about the client/ server model.
- Discuss the features of TCP.
- 3. Explain about the UDP header and structure.

Part- B- Long Answer Question

Answer the following question

(1 X 10 = 10 Marks)

4. Explain the TCP/IP layering.

School of Computer Science

SPOT ASSIGNMENT- AY 2016-17 & CY 2017

NOTE: Part A Contains 3 Questions and will carry 5 Marks each, Part B Contain 1 Question and will carry 10 Marks. Students are requested to write 150 words and should not exceed 2 pages each in Part A, 300 words and should not exceed 4 pages in Part B.

Bachelor of Science (Computer Science)

Third Year

Course Code: BSCS-24

Course Title: Intranet Administration

(Total Marks=25)

Part- A- Short Answer Questions

Answer all questions

(3 X 5 = 15 Marks)

- 1. Write short notes on Groupware.
- 2. What is VPN? Write its advantages and disadvantages.
- 3. Explain How SMTP works.

Part- B- Long Answer Questions

Answer the following question

(1 X 10 = 10 Marks)

4. Explain CDMA in detail.